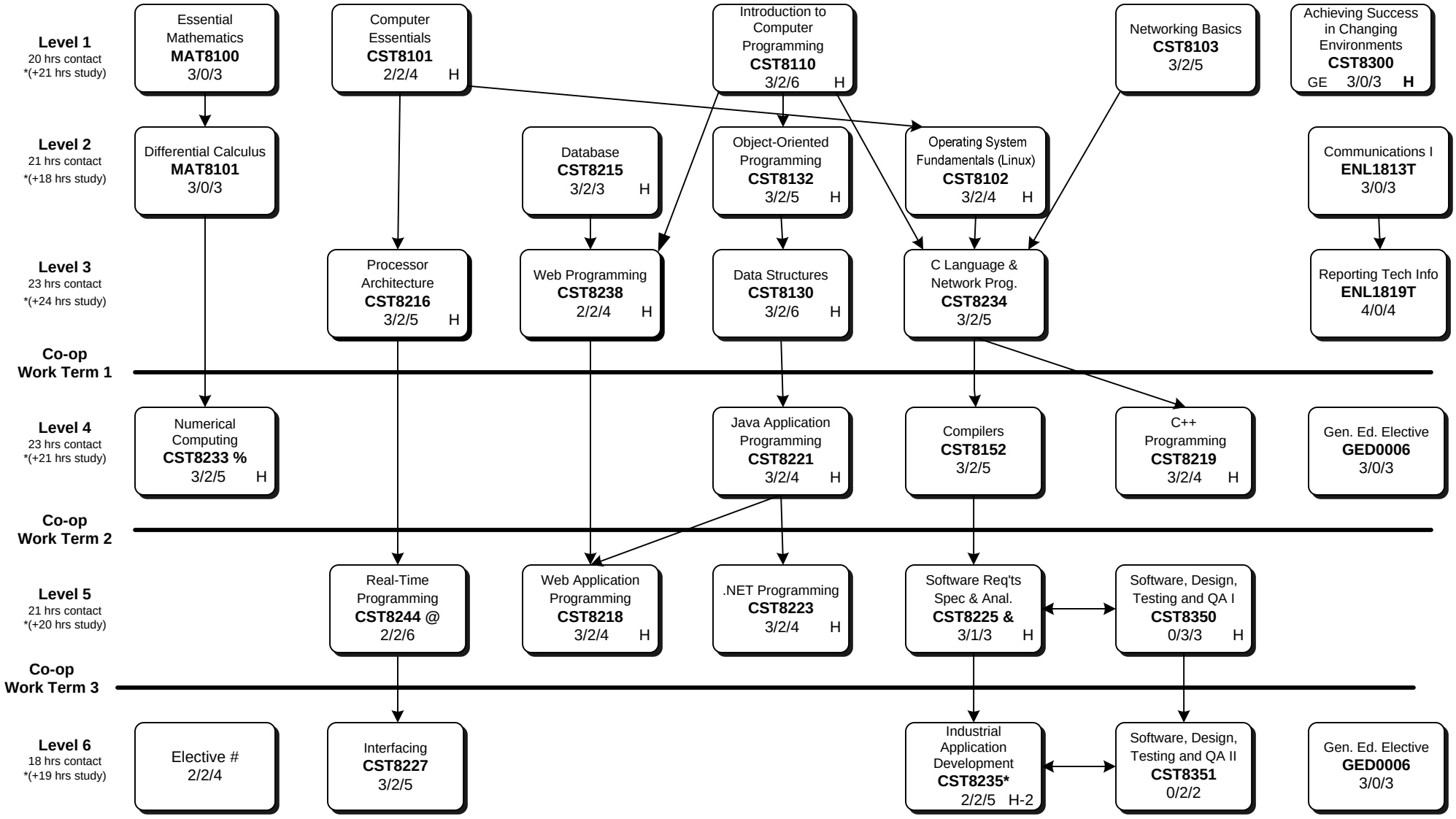
Computer Engineering Technology – Computing Science – 0006X 2012-2013



Course Name
Course Number
Hours
(theory/lab/study*)

* - recommended number of study hours per week; this amount may vary depending on the individual.

Options for Electives:

Graphics (CST8236), Game Programming (CST8237), Database Systems (Oracle) (CST2355), Business Programming (Cobol) (CST8283), Web Imaging and Animations (Flash) (CST8255)

Note: not all choices will be available every semester

* Failure of either course requires re-taking **both** level six courses again.
& Prerequisite – ENL1819T
# Must not be missing more than 1 core subject in levels 1 to 4.
H Hybrid Course
% Additional prerequisite for CST8233 is CST8234
@ Additional prerequisite for CST8244 is CST8152

This document is intended for guidance only. Please refer to the college calendar for current status.

Revised March 12, 2012