

Area of Interest: Arts and Design

## Drawing Foundations for Animation and Illustration

Ontario College Certificate

Program Code: 1452X01FWO

1 Year

Ottawa Campus

### Our Program

**Strengthen your creative skills as you define your path forward on your artistic journey.**

This one-year Drawing Foundations for Animation and Illustration Ontario College Certificate helps you to develop the strong drawing skills that are necessary for your evolution as an artist to further your education in various creative visual art programs.

Expand your potential, using a wide variety of digital and traditional mediums to build creative works, while discovering your strengths and preferences along the way. Immersed in a studio environment, you explore life drawing, sculpting, and character, environment and creature design. You also create appealing environments that encompass a sense of character and a lived-in feel using proper perspective, texture and detail. Sculpting and painting with digital tools and software solidifies your understanding of the properties of light, value and colour and their influence in a 3D environment.

You have the opportunity to research and explore your abilities and interests in:

- animation
- comic books
- book illustration
- concept art
- graphic novels
- gaming
- anime

Throughout the program, you create a diverse portfolio that represents your drawing ability and artistic strengths that can be used to apply for further programs of study. An annual showcase provides an opportunity to exhibit your best works and interact with industry professionals, peers, family and friends. This foundational training provides you with an introduction to more advanced drawing-related programs including, but not limited to:

- Animation Ontario College Advanced Diploma
- Illustration and Concept Art Ontario College Diploma

As a graduate, you will qualify to receive transfer credits in related programs for some courses taken in this program. Contact the Program Coordinator to explore specific transfer credit opportunities.

**Note:** As part of the curriculum of Drawing Foundations for Animation and Illustration, students study and draw human anatomy and nude figures.

### SUCCESS FACTORS

This program is well-suited for students who:

- Have a passion for the arts.
- Are comfortable viewing and drawing the human form.
- Enjoy sketching and drawing.
- Are creative, visual thinkers.
- Are excited to improve artistically.
- Work well under pressure to accomplish tasks.

## Learning Outcomes

The graduate has reliably demonstrated the ability to:

- Create two- and three-dimensional art and design works using art elements, principles of design, and a wide range of materials, processes and techniques.
- Effectively use critique and reflection for personal and peer projects to solve design problems and to enhance the development of creative works.
- Develop and present a portfolio that showcases personal artistic style using a range of media appropriate for a variety of artistic disciplines.
- Communicate in an art and design environment using appropriate language, strategies and techniques in order to develop and maintain interpersonal relationships and to support artistic goals.
- Explore and select from a variety of tools and techniques to develop and manage a personal visual and digital presence.
- Explore the professional requirements and opportunities in various creative visual art fields to inform academic and professional goals.
- Use tools and techniques of the animation and illustration professions to enhance the essence, believability and visual storytelling of figure-based forms and their environments.
- Identify and apply discipline-specific practices that contribute to the local and global community through social responsibility, economic commitment and environmental stewardship.

## Program of Study

Level: 01	Courses	Hours
ANI2100	Life Drawing 1	56.0
ANI2101	Character Design 1	56.0
ANI2102	Layout and Environmental Design 1	56.0
ANI2103	Digital Painting and Sculpting	42.0
ANI2104	Drawing Career Pathways	28.0
ENL2029M	Foundations of Communication	42.0
Level: 02	Courses	Hours
ANI2200	Life Drawing 2	56.0
ANI2201	Character Design 2	56.0
ANI2202	Layout and Environmental Design 2	56.0

ANI2203	Portfolio Preparation	28.0
ENL1813M	Communications I	42.0
<b>Choose one from equivalencies: Courses</b>		<b>Hours</b>
GED1457	General Education Elective	42.0

## Fees for the 2023/2024 Academic Year

Tuition and related ancillary fees for this program can be viewed by using the Tuition and Fees Estimator tool at <https://www.algonquincollege.com/fee-estimator> .

Further information on fees can be found by visiting the Registrar`s Office website at <https://www.algonquincollege.com/ro> .

Fees are subject to change.

Additional program related expenses include:

- Approximately \$100 - \$200 for books and consumable supplies.

## Admission Requirements for the 2024/2025 Academic Year

### College Eligibility

- Ontario Secondary School Diploma (OSSD) or equivalent. Applicants with an OSSD showing senior English and/or Mathematics courses at the Basic Level, or with Workplace or Open courses, will be tested to determine their eligibility for admission; OR
- Academic and Career Entrance (ACE) certificate; OR
- General Educational Development (GED) certificate; OR
- Mature Student status (19 years of age or older and without a high school diploma at the start of the program). Eligibility may be determined by academic achievement testing for which a fee of \$50 (subject to change) will be charged.

### Program Eligibility

- English, Grade 12 (ENG4C or equivalent).
- Applicants with international transcripts must provide proof of the subject-specific requirements noted above and may be required to provide proof of language proficiency. Domestic applicants with international transcripts must be evaluated through the International Credential Assessment Service of Canada (ICAS) or World Education Services (WES).
- IELTS-International English Language Testing Service (Academic) Overall band of 6.0 with a minimum of 5.5 in each band; OR TOEFL-Internet-based (iBT)-overall 80, with a minimum of 20 in each component: Reading 20; Listening 20; Speaking 20; Writing 20; OR Duolingo English Test (DET) Overall 110, minimum of 110 in Literacy and no score below 95.

Not sure if you meet all of the requirements? Academic Upgrading may be able to help with that: <https://www.algonquincollege.com/access/> .

Should the number of qualified applicants exceed the number of available places, applicants will be selected on the basis of their proficiency in English.

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### **Application Information**

#### **DRAWING FOUNDATIONS FOR ANIMATION AND ILLUSTRATION** **Program Code 1452X01FWO**

Applications to full-time day programs must be submitted with official transcripts showing completion of the academic admission requirements through:

ontariocolleges.ca  
60 Corporate Court  
Guelph, Ontario N1G 5J3  
1-888-892-2228

Students currently enrolled in an Ontario secondary school should notify their Guidance Office prior to their online application at <http://www.ontariocolleges.ca/> .

Applications for Fall Term and Winter Term admission received by February 1 will be given equal consideration. Applications received after February 1 will be processed on a first-come, first-served basis as long as places are available.

International applicants please visit this link for application process information: <https://algonquincollege.force.com/myACint/> .

For further information on the admissions process, contact:

Registrar`s Office  
Algonquin College  
1385 Woodroffe Ave  
Ottawa, ON K2G 1V8  
Telephone: 613-727-0002  
Toll-free: 1-800-565-4723  
TTY: 613-727-7766  
Fax: 613-727-7632  
Contact: <https://www.algonquincollege.com/ro>

### **Contact Information**

**Program Coordinator(s)**

- Lisa Traclet, <mailto:traclet@algonquincollege.com> , 613-727-4723

**Course Descriptions****ANI2100 Life Drawing 1**

Drawing from observation of the human form is essential to developing strong drawing skills for the animation and illustration industry. Students begin the development of their drawing skills using basic construction by exploring form, proportion and spatial relationships as they relate to the human figure. Concepts of basic anatomy, structure and simplified 3D forms and shape are also explored using clay sculpting techniques to construct human figures or elements of the human form. Through the use of skeletons, casts and models, students are introduced to sight measurement techniques and gesture drawing. Note: Nude models are used in all of our life drawing classes.

Prerequisite(s): none  
Corerequisite(s):none

**ANI2101 Character Design 1**

Character development is a crucial part of the fictional worlds produced for the entertainment industry. Students apply design principals using a variety of structural drawing skills to develop unique and varied character designs. Through demonstrations, existing character analysis and sketching exercises, individual and group critiques, students create a range of original character and creature designs.

Prerequisite(s): none  
Corerequisite(s):none

**ANI2102 Layout and Environmental Design 1**

Strong design skills are required for solid layout design in animation and illustration. Students gain an understanding of perspective, staging, and the construction of various environments and objects through a series of demonstrations, exercises and group critiques. Focus is placed on creating three-dimensional objects and spaces to design interesting and appealing compositions.

Prerequisite(s): none  
Corerequisite(s):none

**ANI2103 Digital Painting and Sculpting**

Using digital software to compose, sculpt, paint and render environments and character designs enhances the ability to visualize and display characters from all angles and to finalize concepts. This technology is applicable to many fields of art and is a standard in studios around the world. Using a digital surface and software, students explore a variety of digital drawing and sculpting tools, brushes, program interface and other significant features to enhance their creative works. Students develop the ability to express visual ideas digitally and enhance work to create immersive art pieces.

Prerequisite(s): none  
Corerequisite(s):none

**ANI2104 Drawing Career Pathways**

To obtain and maintain a career in a fast-paced, high caliber creative industry requires the ability to balance personal and professional life in a sustainable manner. These essential skills are valuable in both academic and industry pursuits. Using industry-related analogue and digital tools, students develop skills to visually communicate ideas and to facilitate time management. Through role play and group work, students explore various industry scenarios and expectations to conceptualize and complete projects in order to help build a foundation for success in future endeavors.

Prerequisite(s): none  
Corerequisite(s):none

**ANI2200 Life Drawing 2**

The ability to recreate realistic human form is essential to developing the strong drawing skills required for the animation and illustration industry. Students break down complex poses using sculpting and structural drawing strategies to enhance their understanding of 3D forms in space. Students exercise their drawing ability and strengthen dynamic posing through gesture practice. Through demonstrations, anatomical casts, live models, and the observation and critique of peer and existing professional works, students hone their skills for drawing the human figure accurately, proportionally and structurally. Note: Nude models are used in all of our life drawing classes.

Prerequisite(s): ANI2100  
Corerequisite(s):none

**ANI2201 Character Design 2**

Designing characters with appeal, originality and emotion is a critical skill of a good character designer. By enhancing different character designs and styles, students push characters through a range of emotions and expressions. Silhouetting, posing, acting and storytelling, as well as creating character rotations, elevate students' drawing skills. Appropriate costume and prop design are also explored. Using traditional and digital techniques, students develop appealing character and creature designs for portfolio consideration.

Prerequisite(s): ANI2101  
Corerequisite(s):none

**ANI2202 Layout and Environmental Design 2**

Achieving a sense of personality within a space is a key factor that gives appeal to the backgrounds and environments that we see in the entertainment industry. Students texture, detail and compose finished studies with an appeal and a sense of depth in their environments. Students also situate characters within these environments to illustrate their spatial relationship and scale within that setting. Through demonstrations, professional examples, feedback and self-reflection, students solidify their finalized environments with proper perspective and composition to create convincing fictional worlds.

Prerequisite(s): none  
Corerequisite(s):none

**ANI2203 Portfolio Preparation**

A first impression often makes all the difference when applying for further studies or building your professional network. Through self-reflection, group discussion and feedback, students prepare to put their best foot forward, academically and professionally. With a focus on networking tools, organization, visual communication and presentation skills, students prepare to represent themselves and their creative works in face-to-face and virtual communities.

Prerequisite(s): none  
Corerequisite(s):none

**ENL1813M Communications I**

Communication remains an essential skill sought by employers, regardless of discipline or field of study. Using a practical, vocation-oriented approach, students focus on meeting the requirements of effective communication. Through a combination of lectures, exercises, and independent learning, students practise writing, speaking, reading, listening, locating and documenting information, and using technology to communicate professionally. Students develop and strengthen communication skills that contribute to success in both educational and workplace environments.

Prerequisite(s): none

Corerequisite(s):none

**ENL2029M Foundations of Communication**

Students develop language and communication skills necessary to promote success in education pathways and careers. With effective workplace communication skills as the focus, students achieve correctness and confidence in presenting messages in various formats appropriate to workplace correspondence, report writing and teamwork activities. Students compose, edit and revise a variety of workplace-oriented messages, practise presentation skills, and use technology to produce a collaborative project. In all written work, students develop and enhance their skills in English language usage, grammar, mechanics and style to meet professional workplace standards.

Prerequisite(s): none  
Corerequisite(s):none

**GED1457 General Education Elective**

For this course, you will have the opportunity to choose one from a group of general education electives. Your options will include courses which cover the following broad topic areas: Arts in Society, Civic Life, Social and Cultural Understanding, Personal Understanding, or Science and Technology.

Prerequisite(s): none  
Corerequisite(s):none